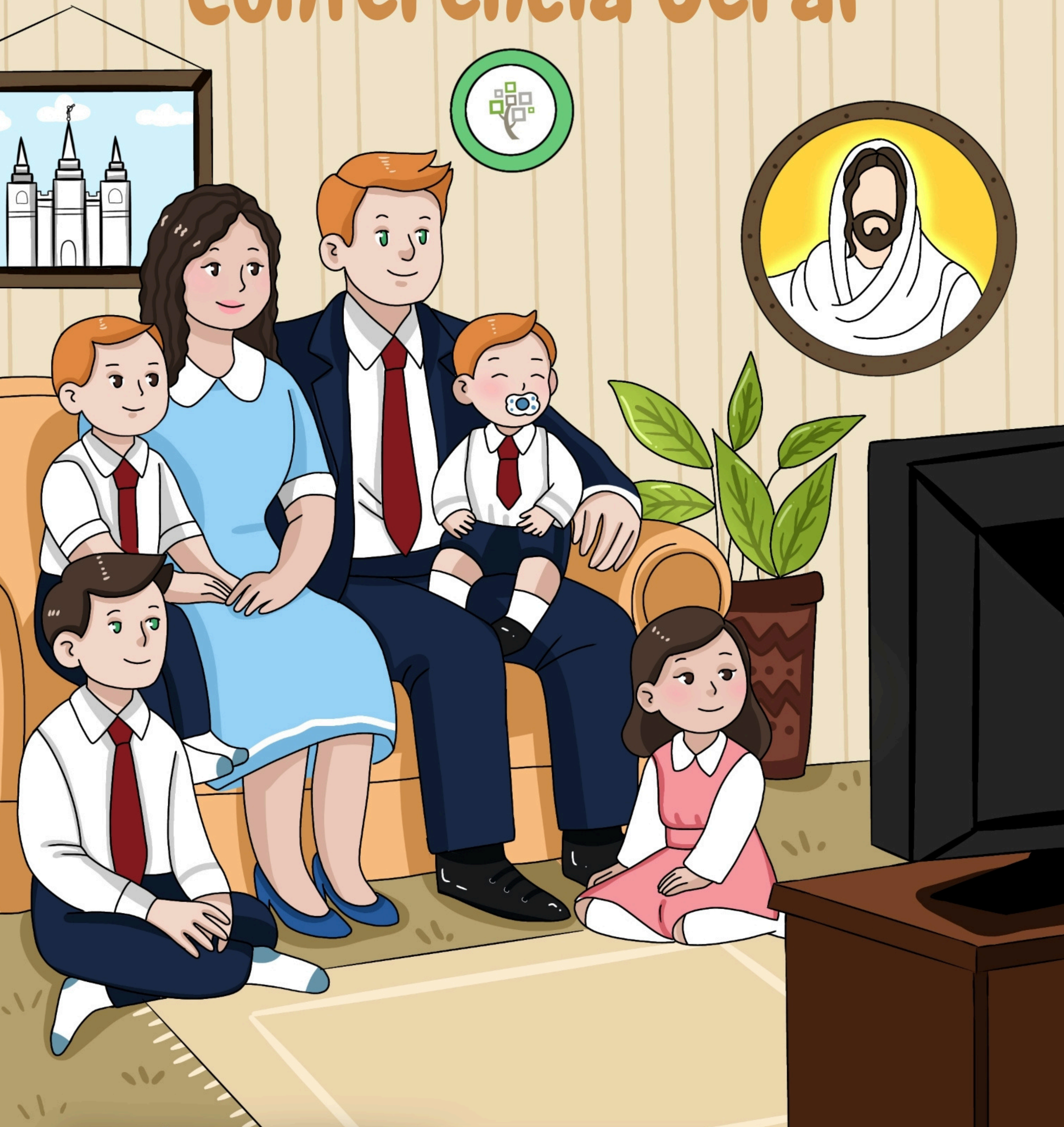


MEU LIVRO
da
Conferência Geral

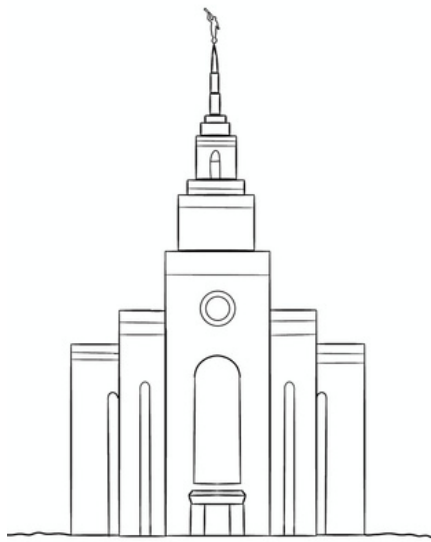


Este livro pertence a: _____



Estatísticas da Igreja - 2026

Qual o número desta conferência?



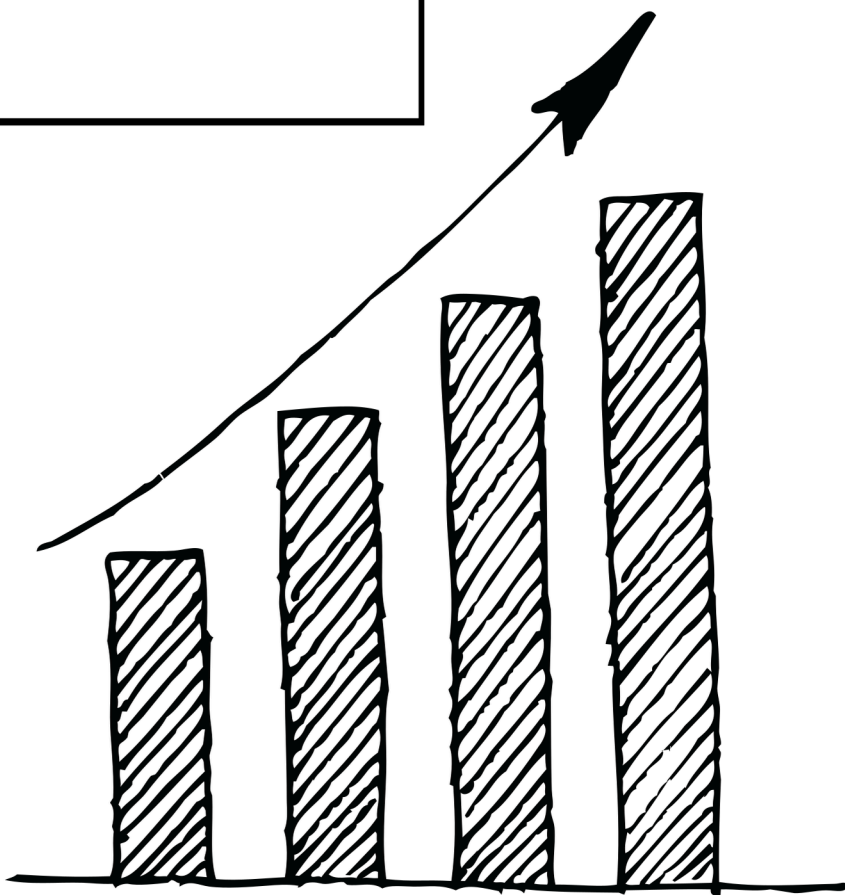
Número de templos

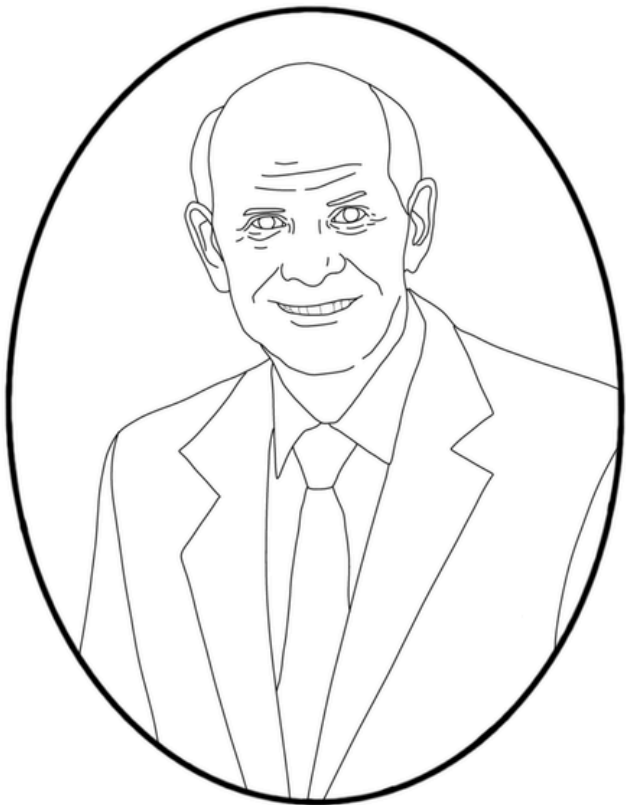
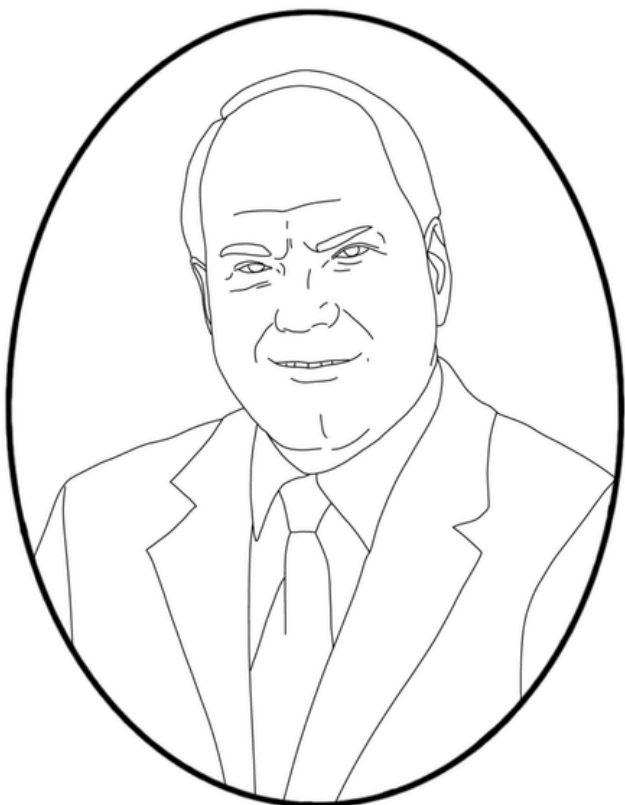
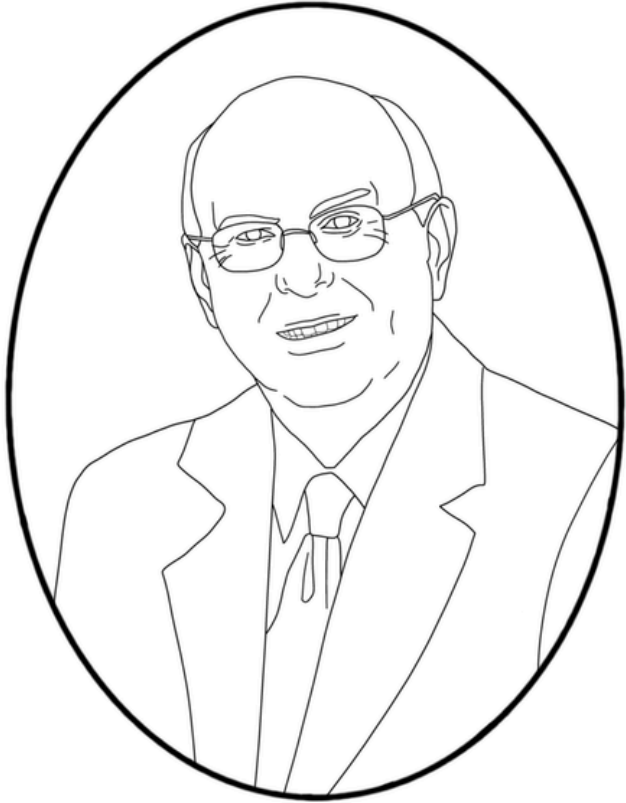
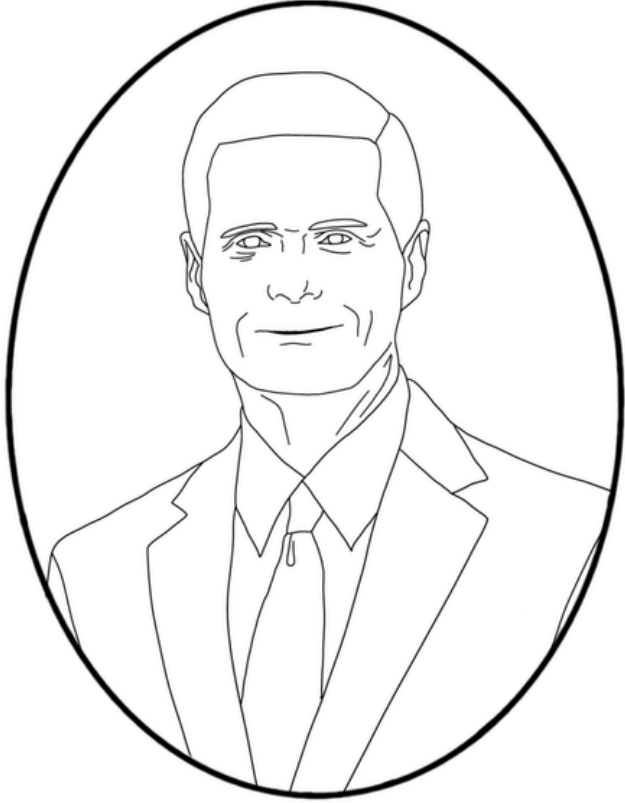
Novos templos anunciados

Número de missionários



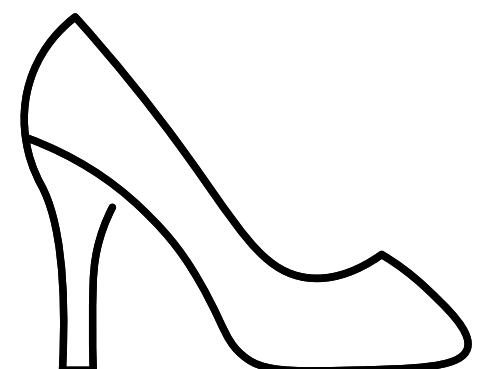
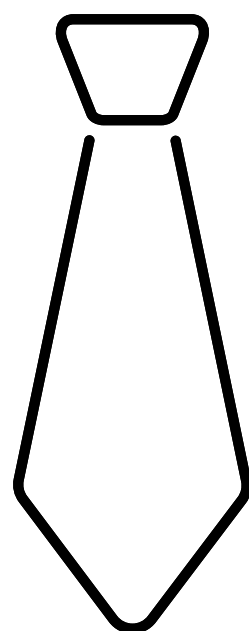
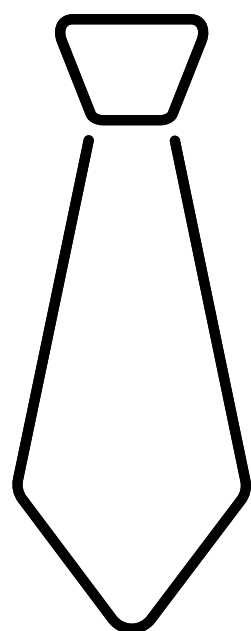
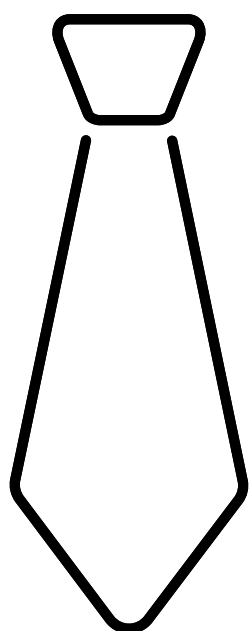
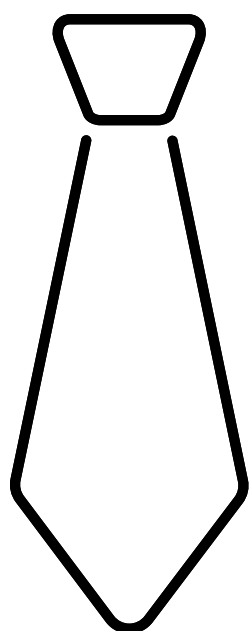
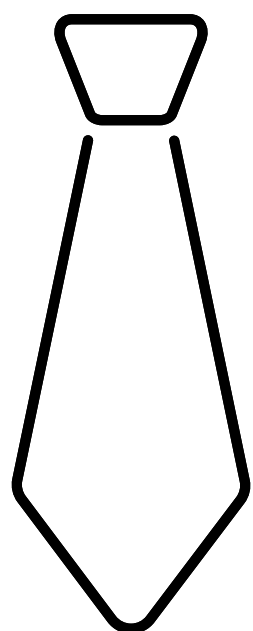
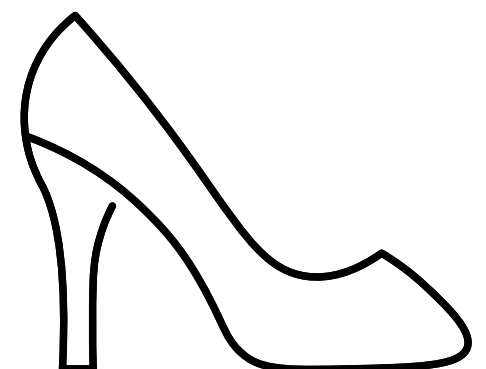
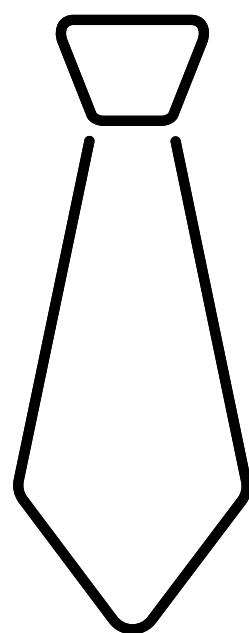
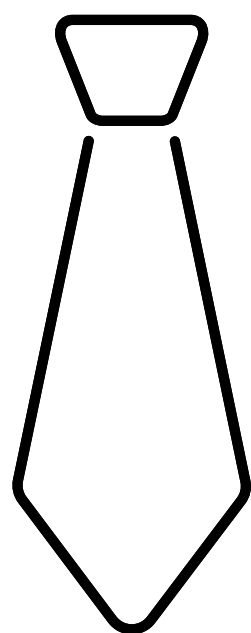
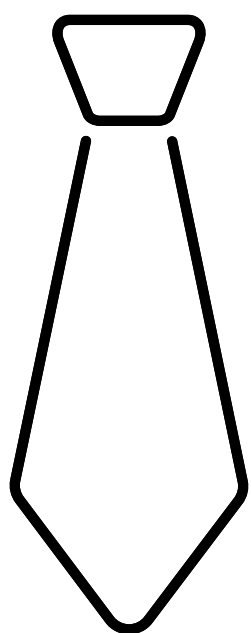
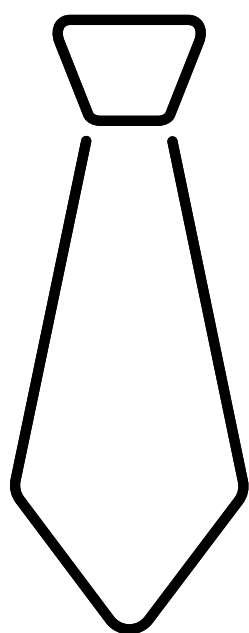
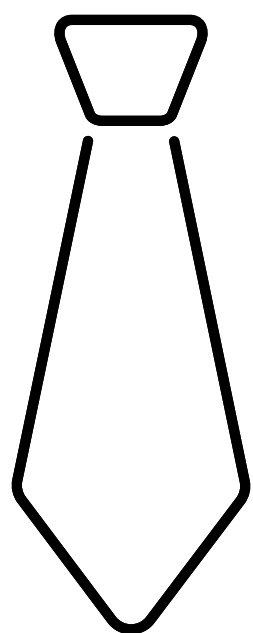
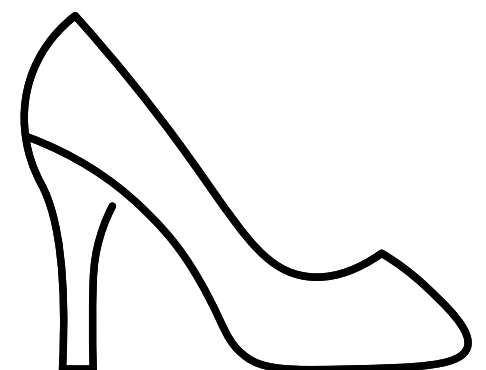
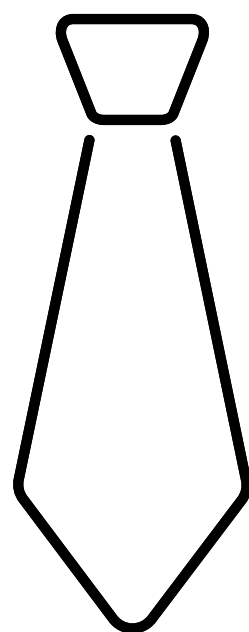
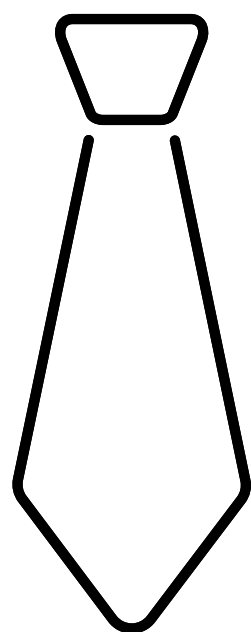
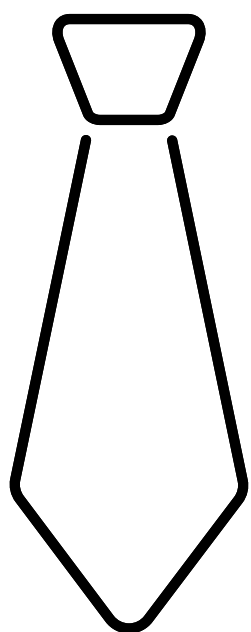
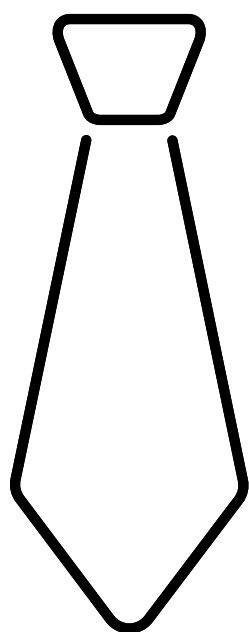
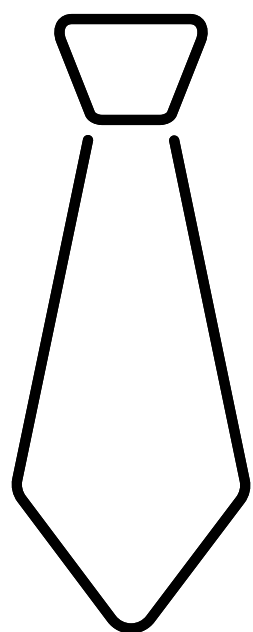
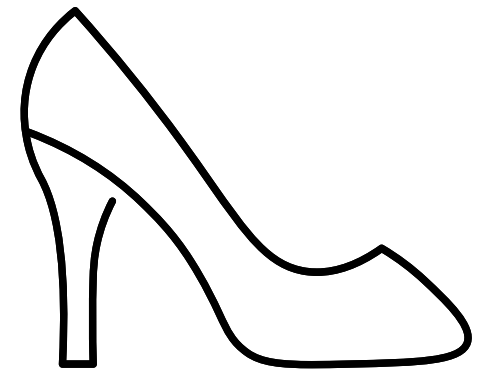
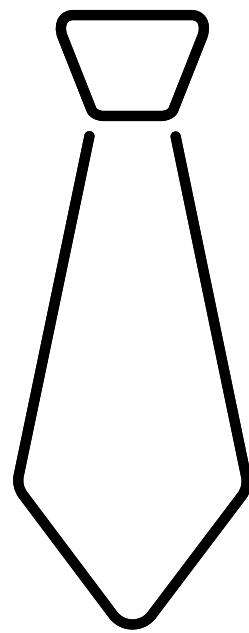
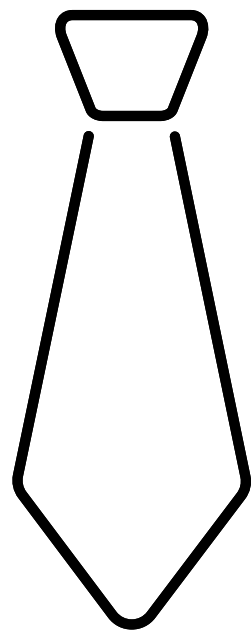
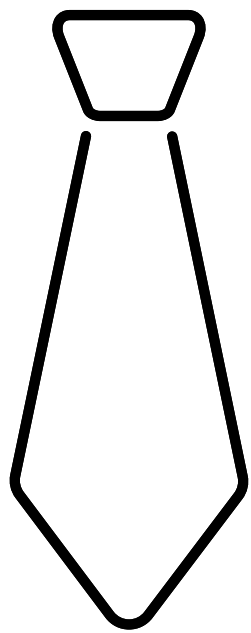
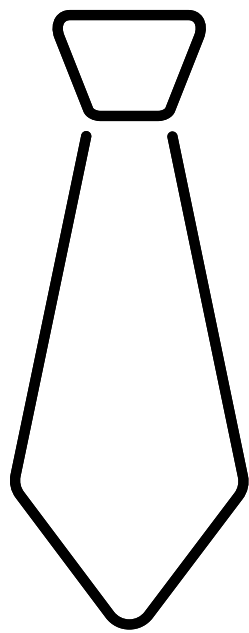
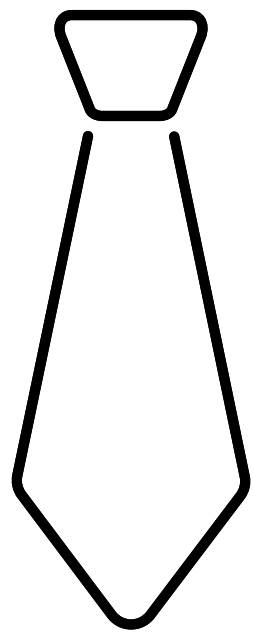
Número de membros da igreja





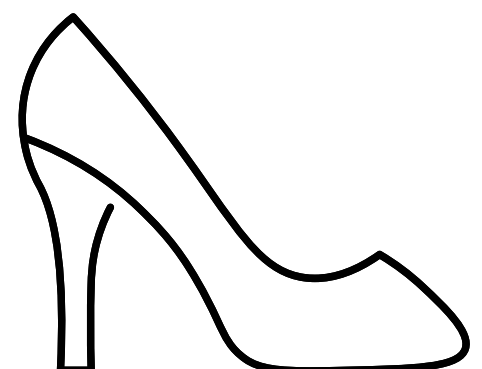
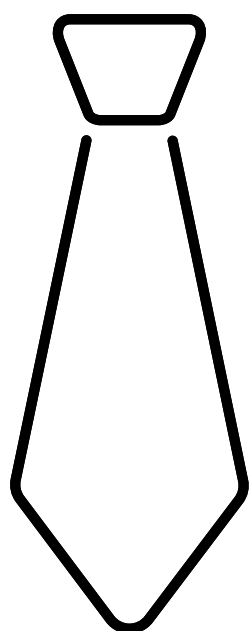
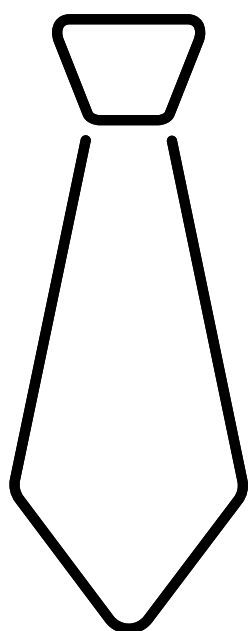
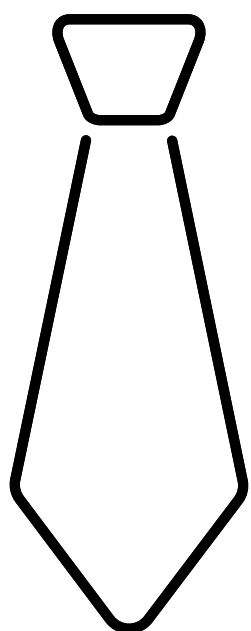
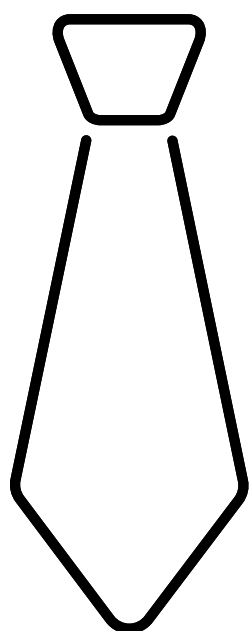
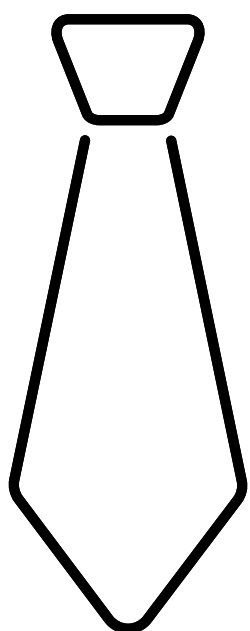
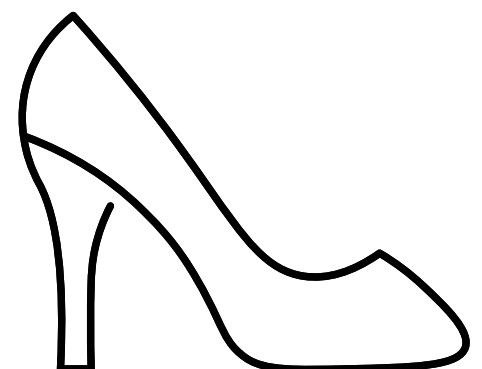
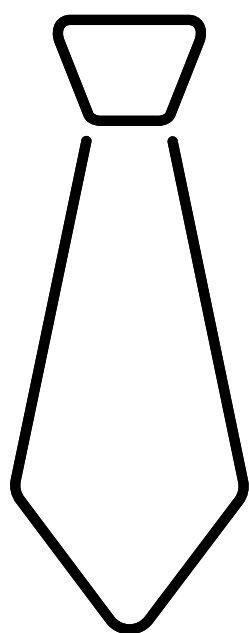
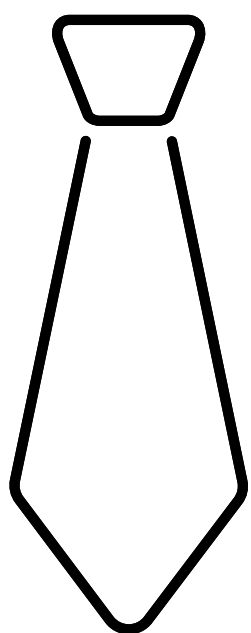
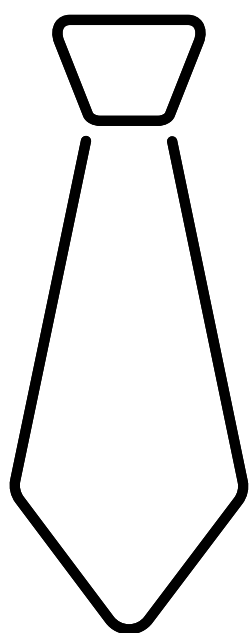
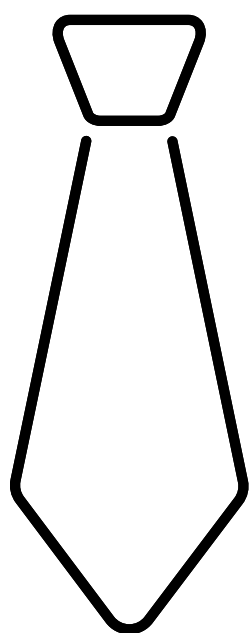
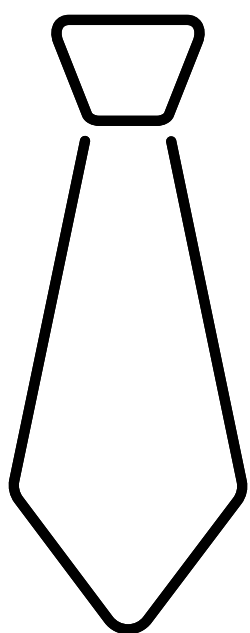
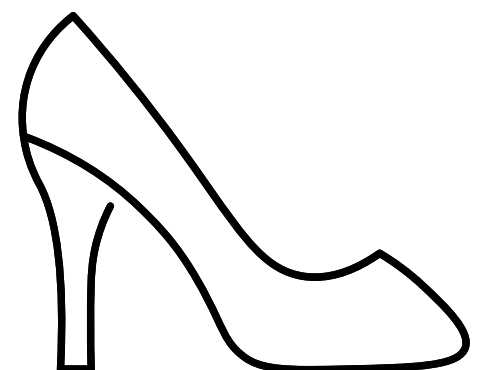
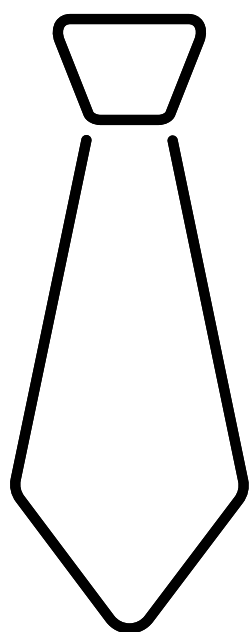
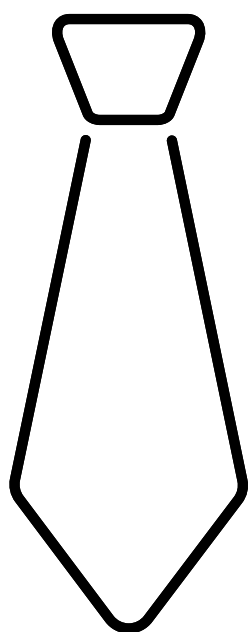
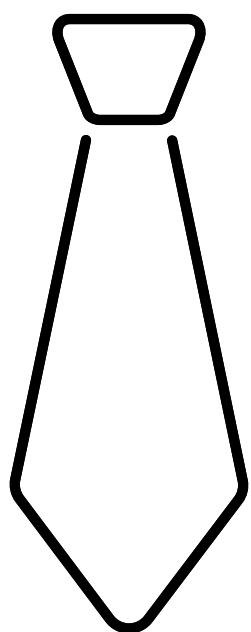
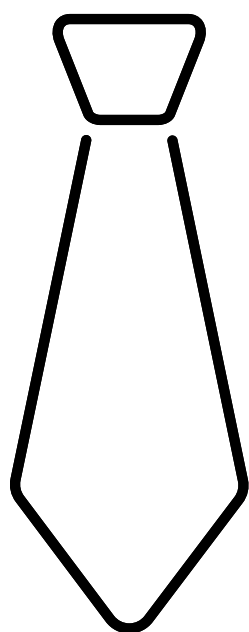
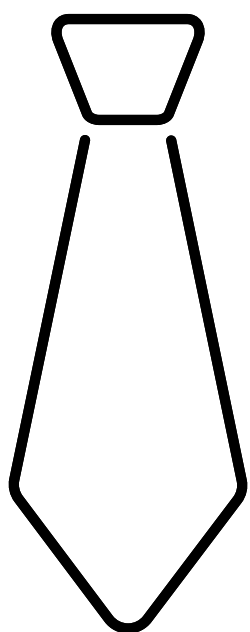
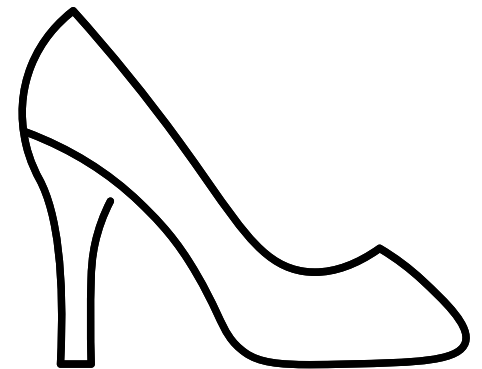
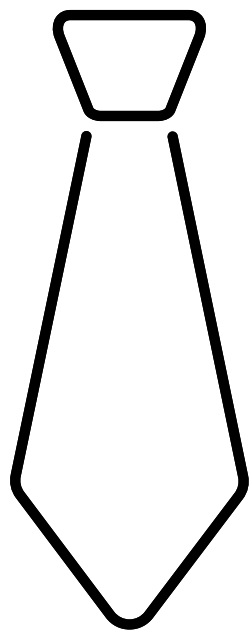
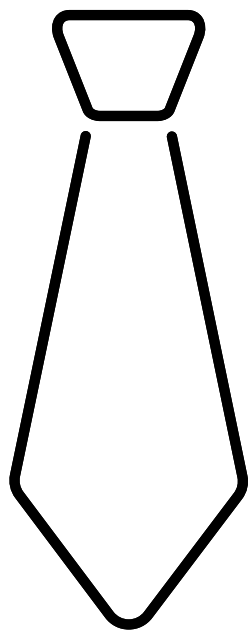
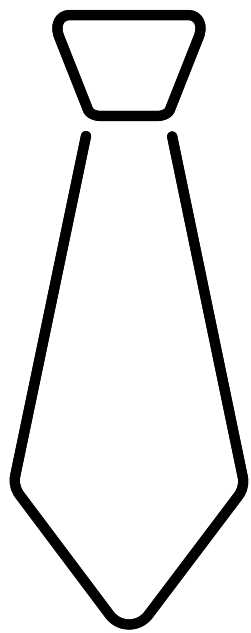
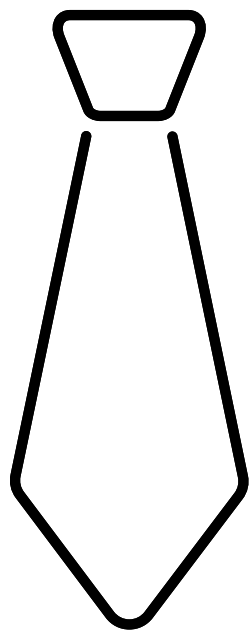
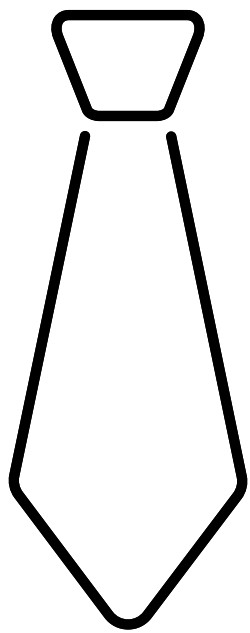
Quem é o discursante

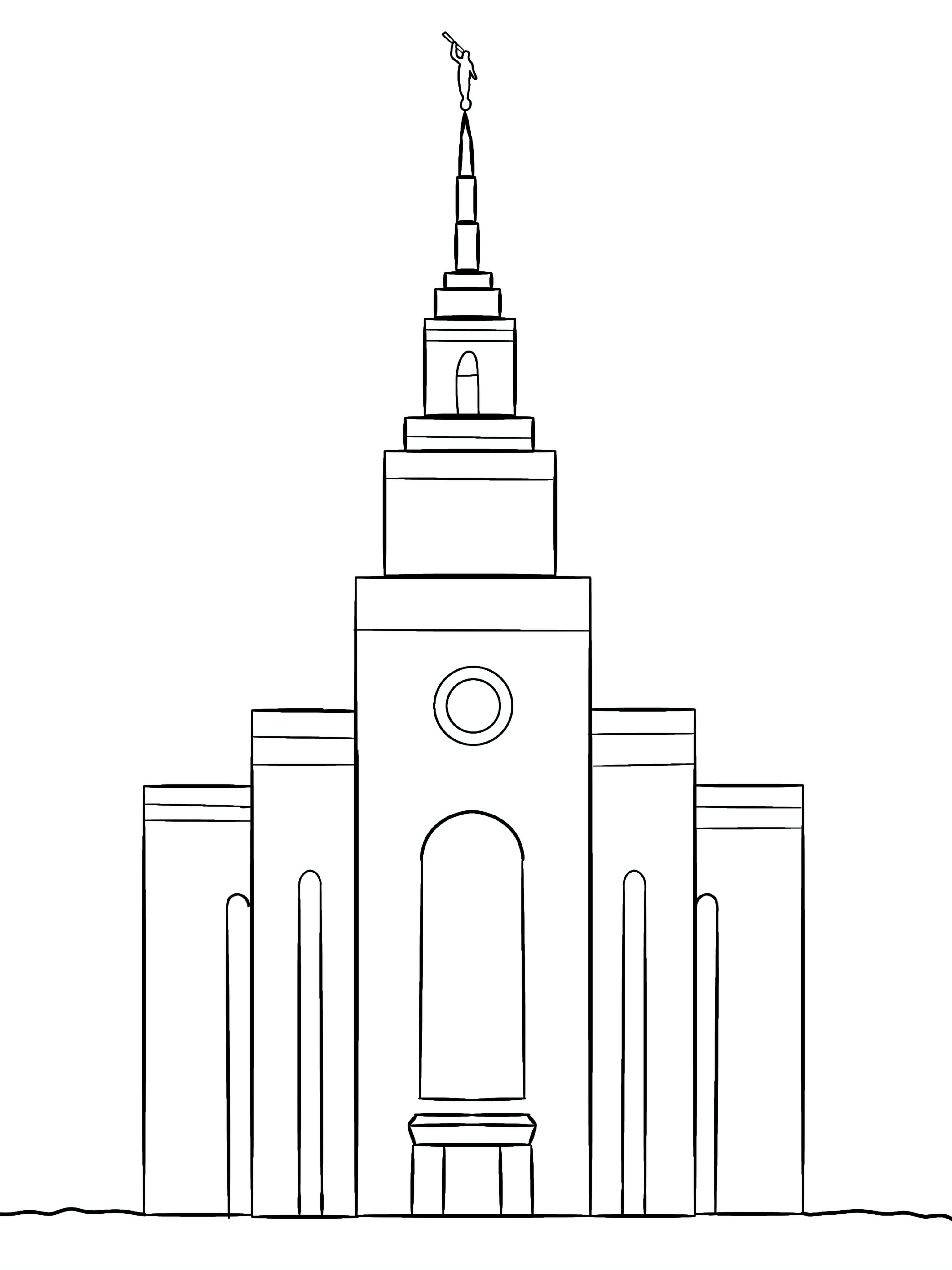
Ao ver um líder falar pinte gravata com você avê. Ao ver uma líder falar pinte um sapato.



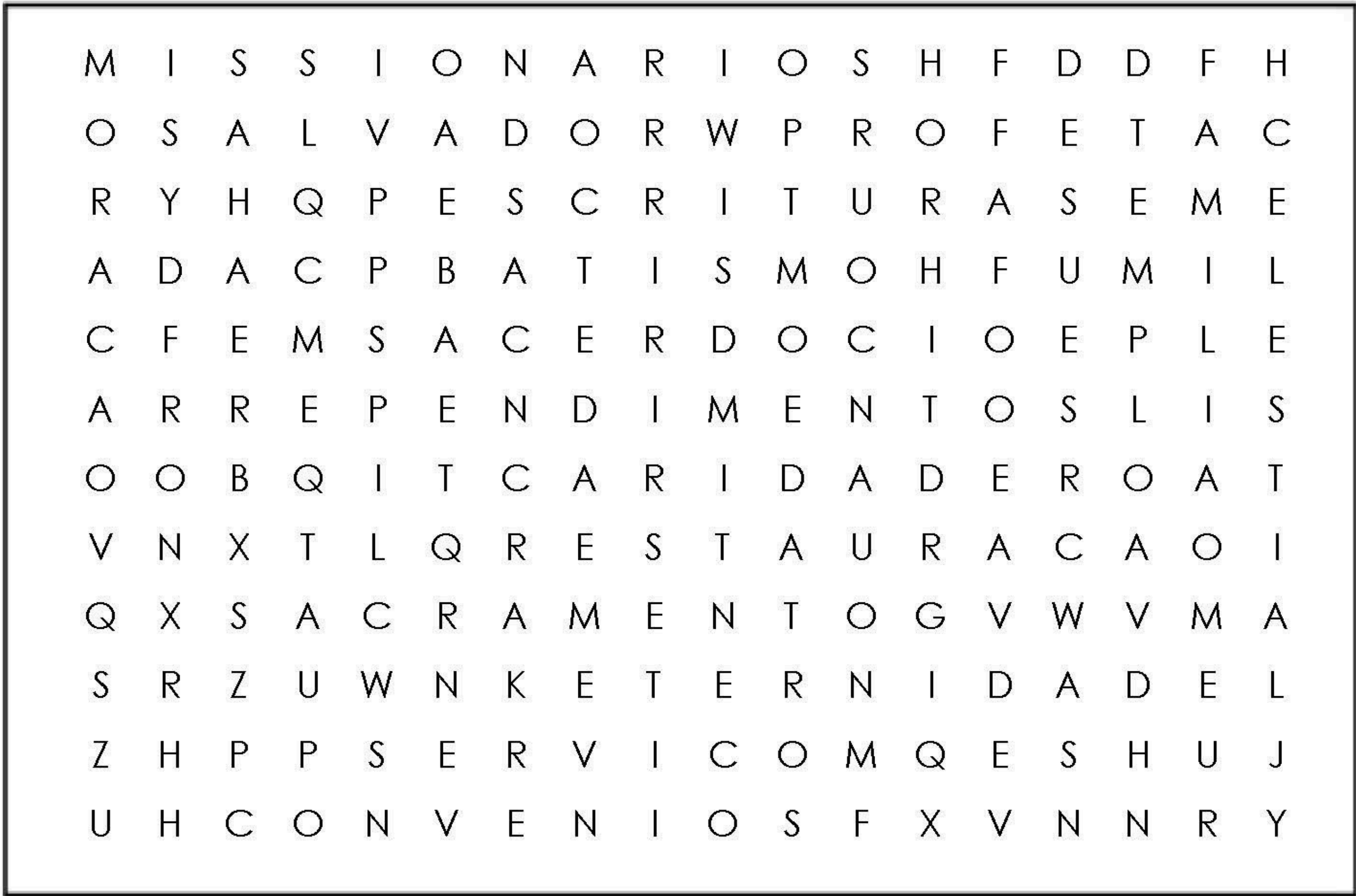
Quem é o discursante

Ao ver um líder falar pinte a gravata como você a vê. Ao ver uma líder falar pinte um sapato.





Caça-palavras da Conferência Geral

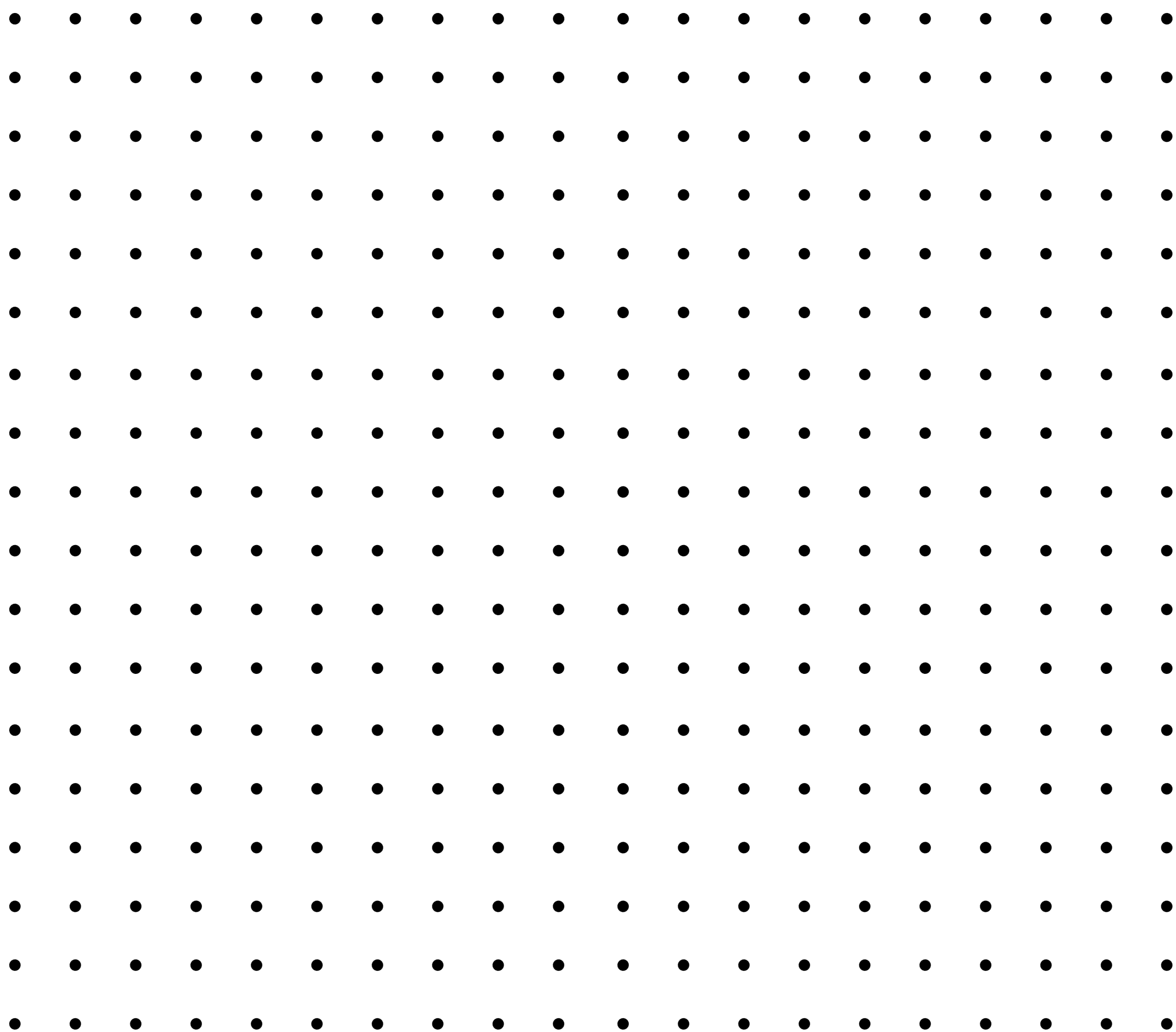


ARREPENDIMENTO
MISSIONÁRIOS
RESTAURAÇÃO
SACERDÓCIO
ETERNIDADE
ESCRITURAS
SACRAMENTO

CONVÊNIOS
CELESTIAL
SALVADOR
CARIDADE
PROFETA
SERVIÇO
BATISMO

FAMÍLIA
TEMPLO
ORAÇÃO
FÉ

Conecte os pontos

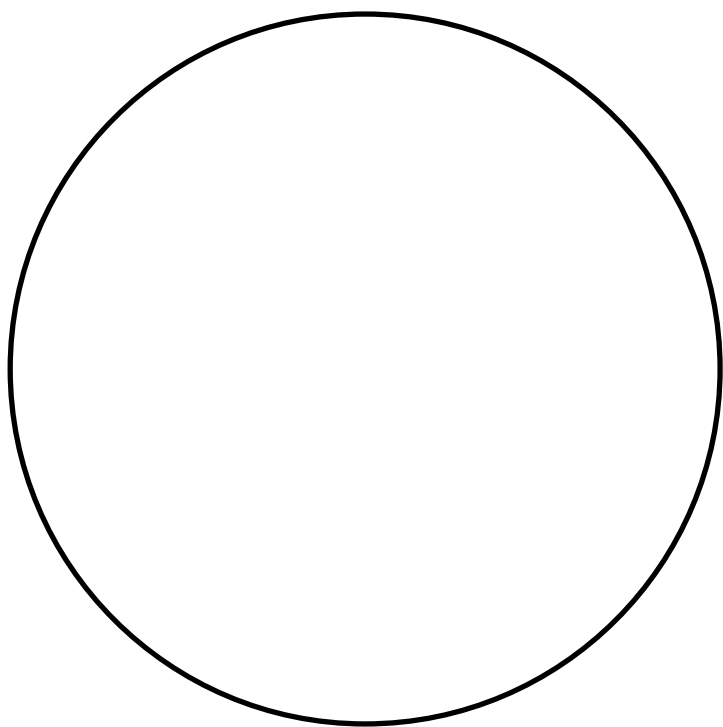
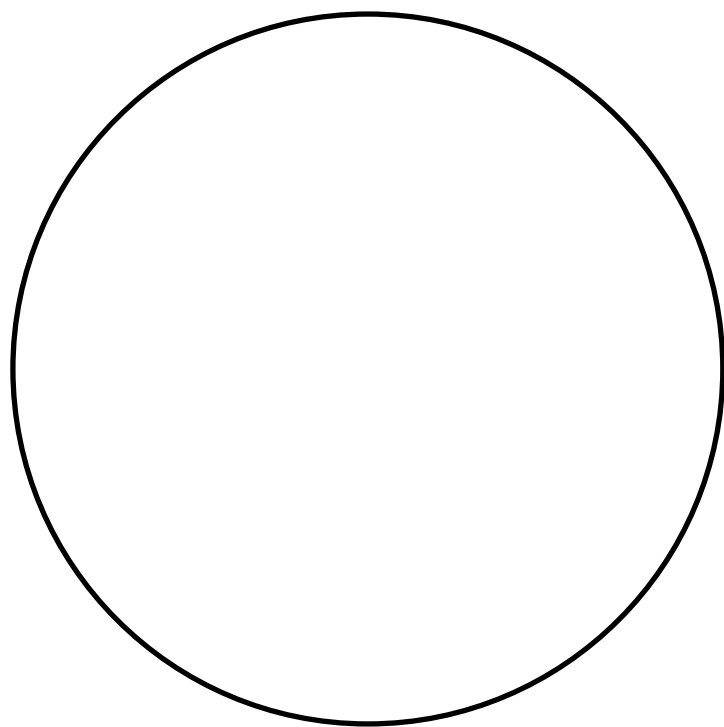
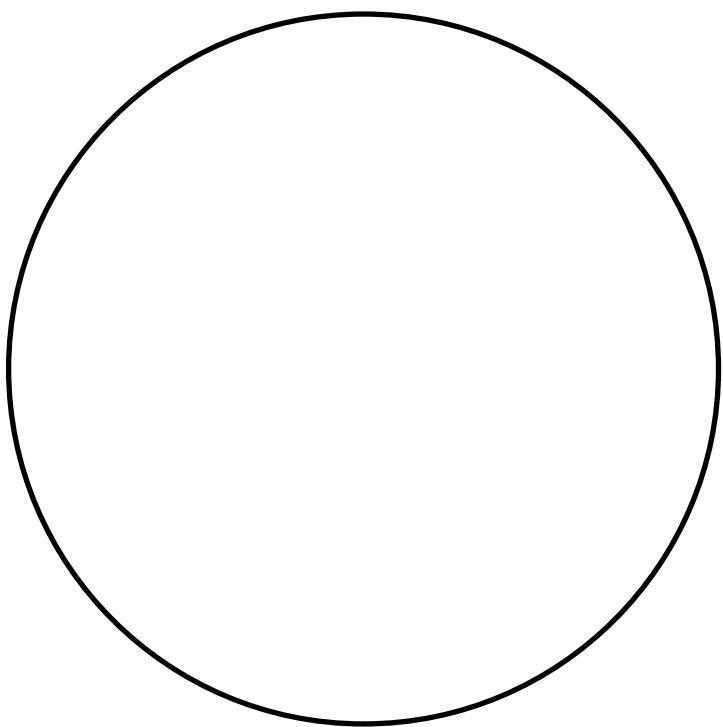
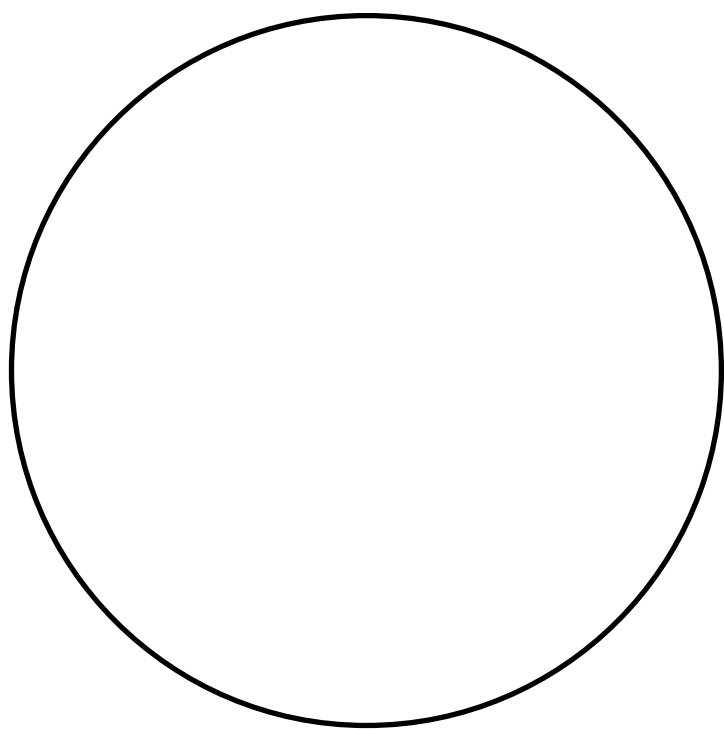
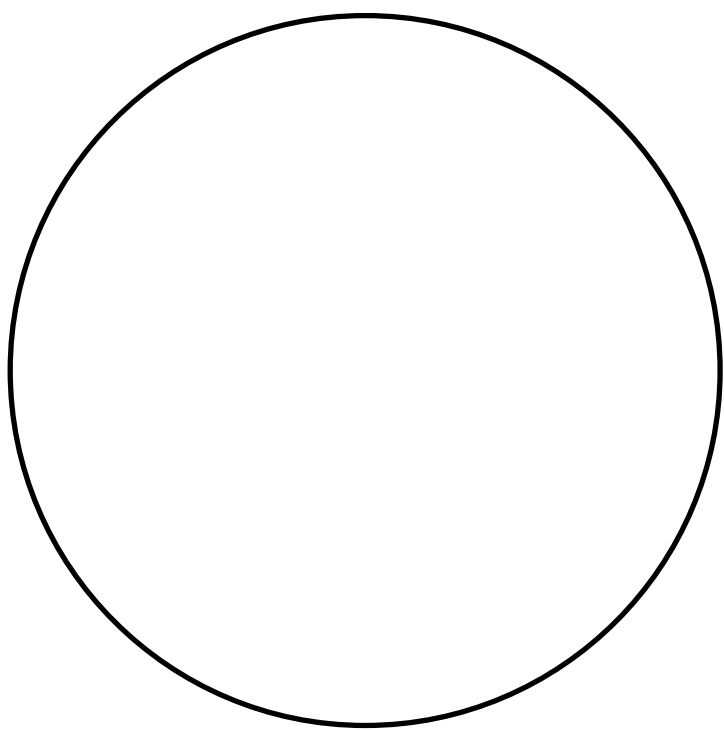
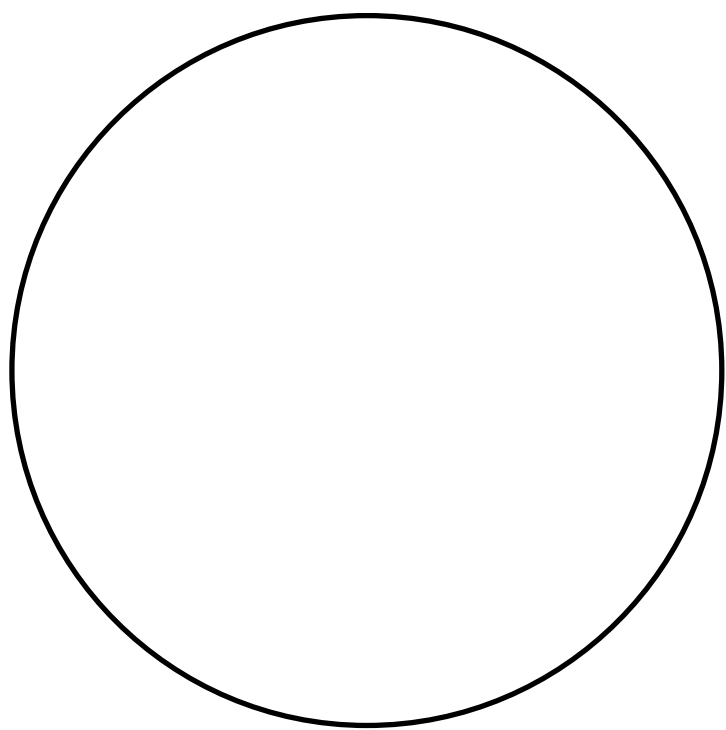
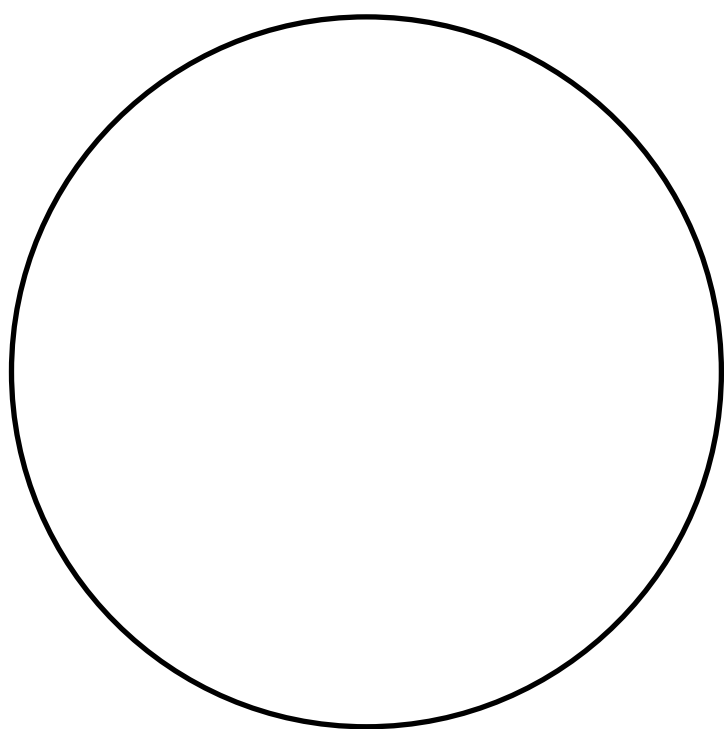
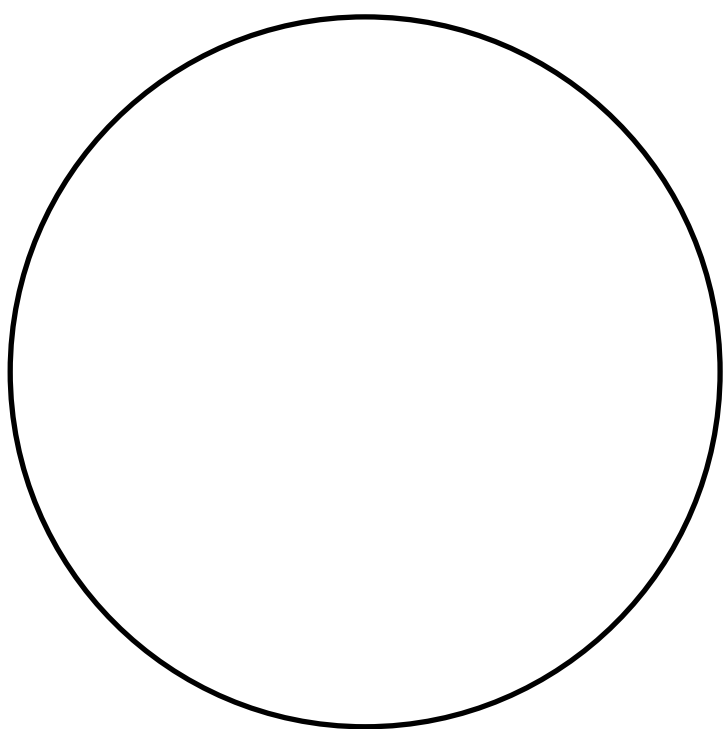
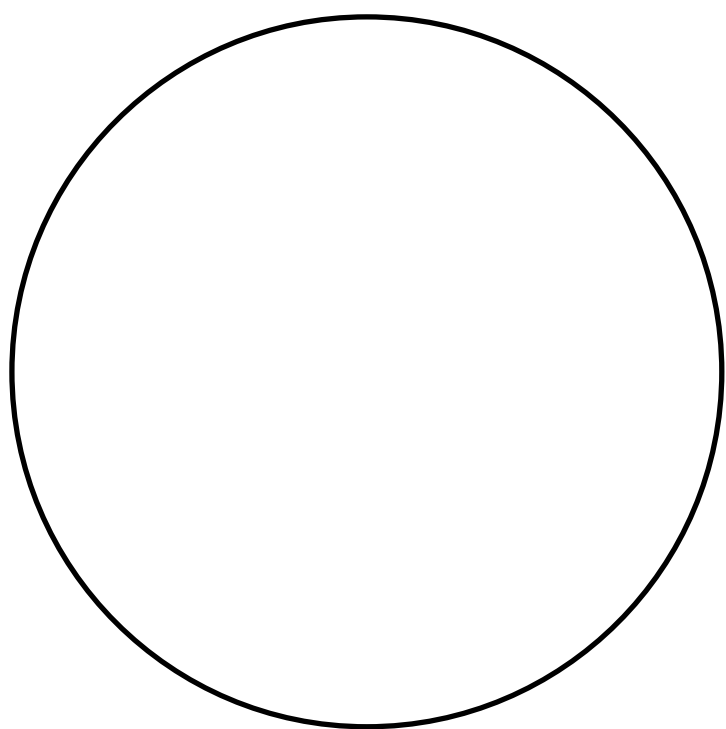


Jogue com alguém para formar quadrados conectando os pontos. O objetivo é formar o máximo de quadrados. Quando formar um quadrado escreva a inicial de seu nome. Quem tiver mais quadrados ganha.



9 CÍRCULOS

Use cada círculo para formar um desenho. Como uma bola de basquete, ou um rosto... Use a criatividade. Depois pinte seus desenhos.

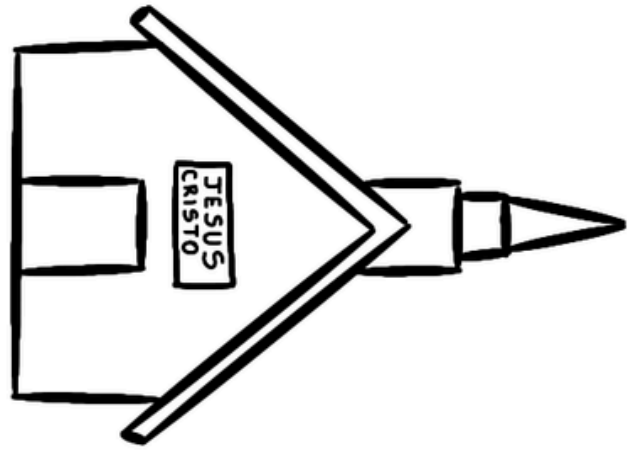
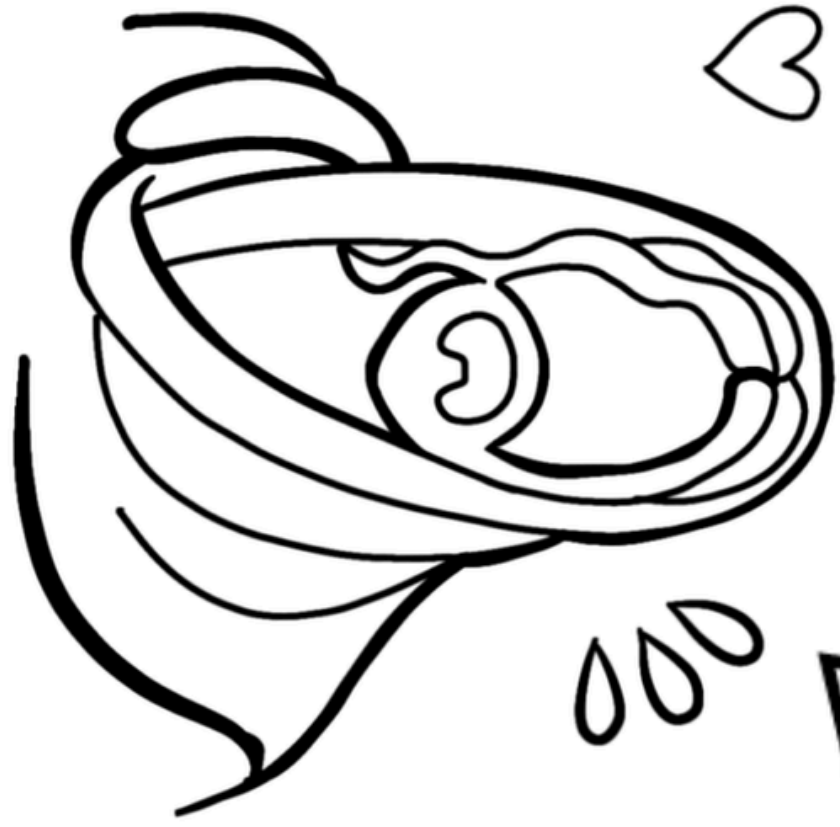




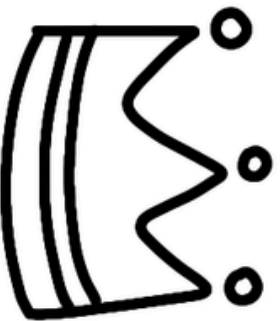
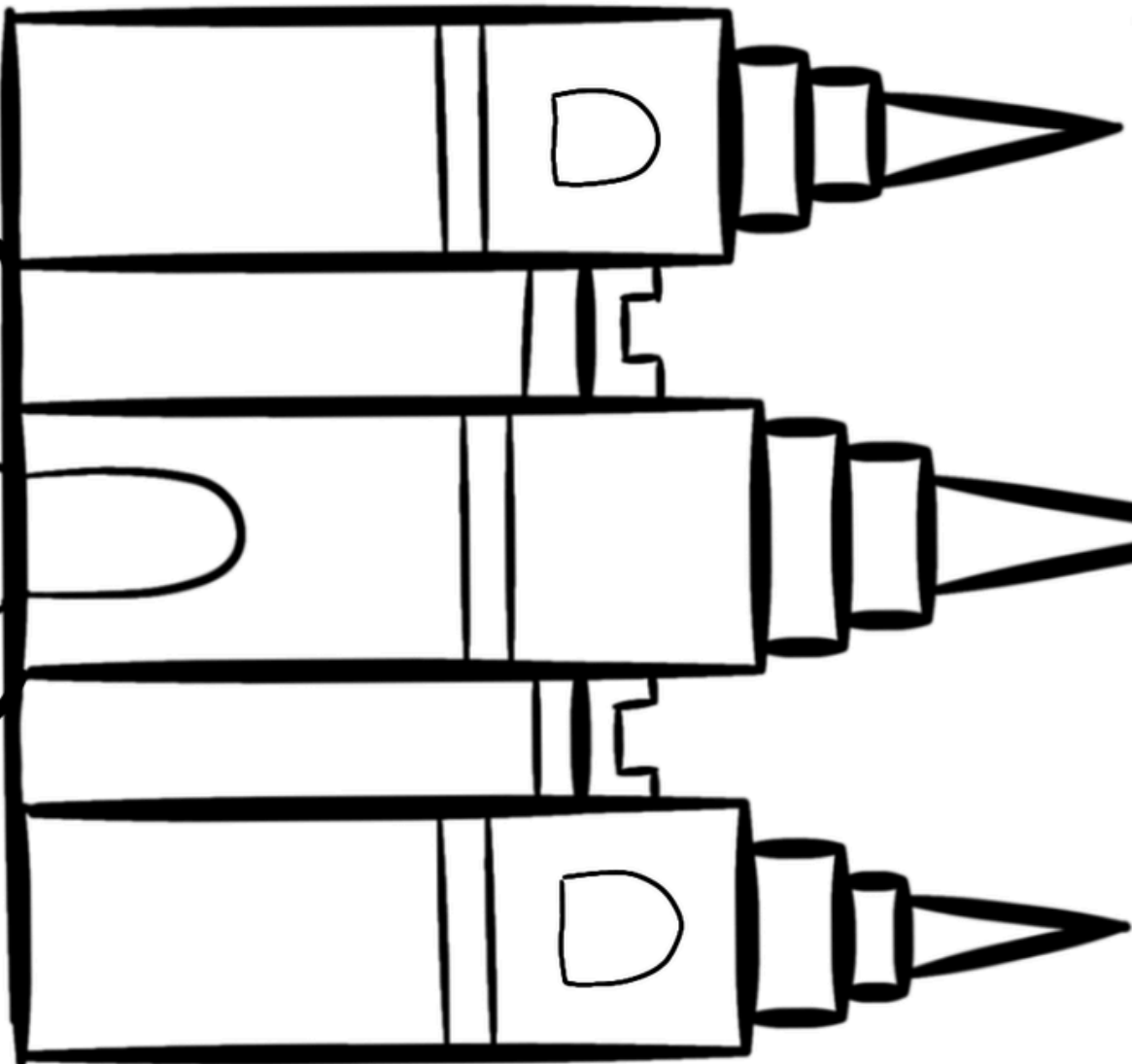
ELDER
—



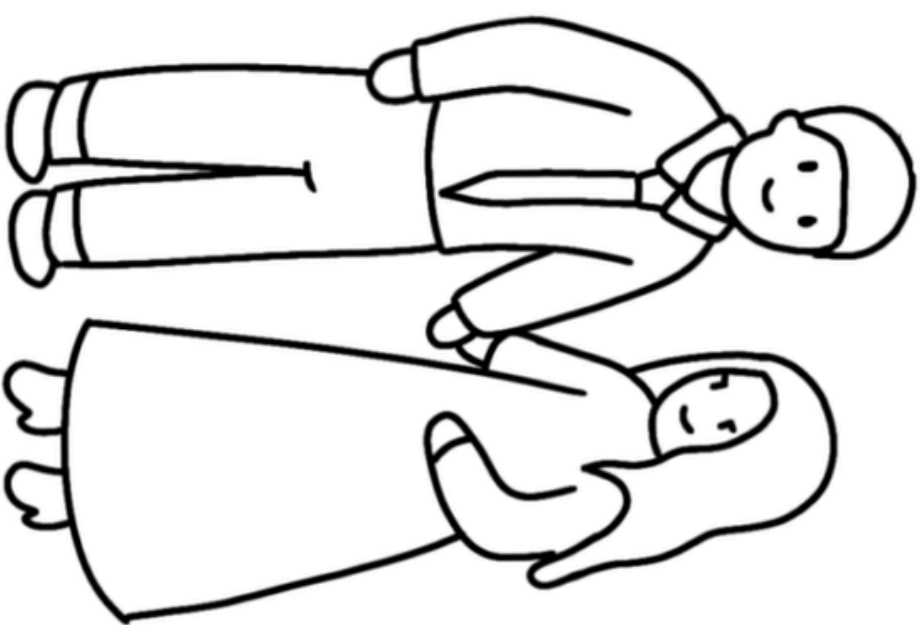
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